

# **SKEET - 2025 – Page 1**

## **GUIDING BODIES:**

World Police & Fire Games Federation (WPF GF)  
7944 Convoy Ct., San Diego, CA 92111 USA  
Tele: (858) 571-9919; Email: [4info@cpaf.org](mailto:4info@cpaf.org)

International Shooting Sport Federation (ISSF)  
Bavariaring 21, D-80336, Munchen, Germany  
Tele +49.89.544.3550 FAX +49.89.544.35544  
Website: [www.issf-shooting.org](http://www.issf-shooting.org) Email: [munich@issf-shooting.org](mailto:munich@issf-shooting.org)

National Skeet Shooting Association (NSSA)  
5931 Roft Rd, San Antonio, TX 78253 USA  
Tele (210) 688-3371 FAX (210) 688-3014  
Website [www.nssa-nasca.com](http://www.nssa-nasca.com) Email [nssa@nssa-nasca.com](mailto:nssa@nssa-nasca.com)

**NOTE:** The Sports Coordinator must remember that NSSA/ISSF guidelines and WPF GF rules are used since all Guiding Bodies are needed to cover all aspects of running this sport. If there are any questions about weapons or rules, contact the WPF GF Director in Charge of Skeet.

## **EVENTS**

### **INDIVIDUAL; OPEN UNISEX:**

Singles, Doubles & All Skeet Events:

“A” Division

“B” Division

“C” Division

Women’s

**NOTE:** Women may enter A, B or C Division or the Women’s Division. If fewer than five (5) women enter the Women’s Division, the division will be cancelled, and the shooters will have the option of competing in one of the unisex divisions or withdrawing. Women shooting for the High Overall Women’s competition must enter the Women’s Division of the individual events.

### **5-PERSON TEAM:**

Singles & Doubles:

“A” Division

“B” Division

“C” Division

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**NOTE:** The Team event is unisex. Team rosters must be identified prior to the start of shooting. Divisions based on combination (average) of the 5 team members classifications.

Active competitors from police and fire agencies may combine to form a team regardless of agency size **WITHIN A COUNTRY**. Retired competitors may combine to form a team in any manner they wish with other eligible competitors whether police or fire. This includes across country lines.

**Entry Deadline:** June 20, 2025

### **EQUIPMENT:**

ISSF/NSSA score sheets

**Targets:** Clay pigeons. Extras in case of ties

**Shotguns:** This is a 12-gauge event open to all guns of 12-gauge or smaller, capable of firing two (2) shots, using shot loads **NOT** exceeding one and one-eighth (1 1/8) ounces.

**Ammunition:** All ammunition must meet ISSF/NSSA standards. Reloaded ammunition is acceptable provided it does not exceed ISSF/NSSA specifications.

**ALL WEAPONS AND AMMUNITION ARE THE RESPONSIBILITY OF THE COMPETITOR. AMMUNITION SHOULD BE AVAILABLE FOR PURCHASE AT THE VENUE.**

### **SCHEDULING:**

Skeet will require two (2) days with the Singles competition on the first day and the Doubles competition on the second. All shoot-offs will be held on the second day of the competition at the completion of the Doubles event.

Each event should start at 0800. The Singles event will last most of the day, usually about 12 to 15 squads.

Squads should be set prior to the start of competition (usually during the practice day) or with the WPFGE Director and Coordinator at the Bracketing Meeting. All members of a team will shoot together throughout the event. Individual shooters will be grouped together to form additional squads.

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A draw shall be made in an unbiased manner. Names of squads will be placed in a container and drawn by a disinterested party. The first draw will be placed in the 0800-time slot. If the four (4) squad rotation is being used, then repeat the draw every one (1) hour and forty-five (45) minutes until all teams/individuals are squadded. If all 100 targets are shot on the same field, draws will be done the same, except four (4) teams/individuals will be squadded every two (2) hours.

When a team is missing a shooter at their scheduled time, the team will be moved to the end of the squad sheet. If, at this time, the team is still missing a shooter, the team will be disqualified from the team event and the shooters who are present will be eligible only for the individual event.

All competitors will be on-site one (1) hour prior to their scheduled time to help move the event on in an orderly/timely fashion.

### **CLASSIFICATION:**

Shooter classifications will generally follow the ISSF/NSSA guidelines for determining classification, with the exception that the WPCFG only offers three categories for competition; A, B and C Divisions.

Competitors and teams will be placed in these divisions based on the following criteria:

1. An ISSF/NSSA average of 94.0 or higher for Singles and 88.0 and higher for Doubles will shoot in A Division.
2. An ISSF/NSSA average between 85.0 and 93.99 for Singles and between 80.0 and 87.99 for Doubles will shoot in B Division.
3. An ISSF/NSSA average of 84.99 or lower for Singles and 79.99 or lower for Doubles will shoot in C Division.
4. Competitors who do not have a current ISSF/NSSA classification but have previously competed in the World Police & Fire Games will be classified based on their previous performance in these events. This includes competitors who have competed in B Division and won medals with a score that would qualify them for A Division or C Division and won medals with a score that would qualify them for A or B Division.
5. **Known ability**-If a competitor or team is known to qualify for either A, B or C Division based on witnessed past performance they will be classified according to that ability.
6. **Competing in a Higher Class**-Any individual or team may elect, before shooting, to compete in a higher classification than the one in which they are classified. Such individual or team must shoot in such higher class

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throughout the tournament and not revert to earned classification for any event in the tournament.

7. **Classification Appeals**-Any competitor or team having reason to believe that they are improperly classified may file an appeal with the WPFGE Director stating all essential facts. Any such appeals must be filed prior to the start of competition. The WPFGE Director will make the final determination as to the classification.
8. **Classification Protests**-Any person or team who believes that another competitor has been improperly classified may file a protest with the WPFGE Director stating all essential facts. Any such protests must be filed prior to the start of competition. The WPFGE Director will make the final determination as to the classification.

**Any variances to classification must be approved by the WPFGE Director for Skeet.**

1. If competitors do not possess a current ISSF/NSSA classification, or one from another non-skeet clay target organization, or have not previously competed in the World Police & Fire Games will be assigned to A, B or C Division based on the following:
  1. The competitor will be classified on the 100 Individual Event targets. The high and low scores will be disregarded only for the purpose of classifying the shooter and the two (2) remaining scores will be doubled. The doubled score will give the competitor their classification based on the scores below. That classification that is established will be used from that point forward or until the competitor obtains a current ISSF/NSSA classification.

### **A Division:**

Singles-94.0 & above

Doubles-88.0 & above

### **B Division:**

Singles-85.0-93.99

Doubles-80.0-87.99

### **C Division:**

Singles-lower than 85.0

Doubles-lower than 80.0

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Classification for team events is the combined average of team member's scores carried to the second decimal place, i.e., 95.25 and then divided by 5. Standard rounding procedures will be used to calculate the team's average. Calculate the average up to three (3) digits and rounding to the 2<sup>nd</sup> digit. (if the 3<sup>rd</sup> digit is five (5) or greater, the 2<sup>nd</sup> digit is rounded up)

### **SCORING:**

**TEAM-**The team score is the aggregate of the team member's individual scores.

**ALL EVENTS-**A competitor's total aggregate score of their Singles and Doubles events. A competitor must compete in the Singles **AND** Doubles events to be eligible for All Events.

### **GENERAL SPORTS RULES:**

Singles Event: Each competitor attempts 100 clay birds

Doubles Event: Each competitor attempts 100 clay birds, thrown two (2) at a time.

Unless mutually agreed upon by all competitors involved in a tie, ties for medal positions will be resolved using the ISSF method of shoot offs.

### **PRACTICE:**

Arrangements shall be made to have the Skeet Range available for practice on the day prior to the start of competition.

### **RESULTS TO WPFGE DIRECTOR:**

The scores of all competitors in the Individual Events are kept by the WPFGE to be used to verify classifications from Games to Games. The Sport Coordinator shall be responsible for the **MANDATORY** submission of all event scores in this sport to the WPFGE Director for Skeet. This should be done immediately upon the conclusion of the sport, but no later than 14 days after the conclusion of the WPFGE.

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### **AWARDS:**

A maximum of forty-two (42) sets of medals (1<sup>st</sup> through 3<sup>rd</sup> place) is required. WPFGE will advise you of the number of sets needed based on total entries, plus a reasonable margin. Any medals not distributed must be returned **IMMEDIATELY** to the medal distribution area.

### **ATTENTION COORDINATORS**

**THE WPFGE GENERAL RULES APPLY TO ALL SPORTS.  
YOU MUST BE FAMILIAR WITH ITS CONTENTS.**

**PRECISE RESULTS MUST BE FORWARDED  
TO THE HOST COMMITTEE IMMEDIATELY FOLLOWING THE  
CONCLUSION OF THIS SPORT**

The WPFGE Director assigned to your sport is knowledgeable and experienced in providing assistance during the preparation and running of the sport. Questions, a detailed accounting of your preparations, and any area requiring approval of the WPFGE shall be submitted in a timely manner to this WPFGE Director.

The WPFGE Directors want to work with you to make your sport a success.

***PLEASE USE THE WPFGE DIRECTORS AS A RESOURCE***

